# School of Electrical Sciences (Computer Science and Engineering)

# Q-Exam subject & Syllabus

## Subject Name: C Programming and Data Structure

**Syllabus:** Programming in C. Recursion. Arrays, stacks, queues, linked lists, trees, binary search trees, binary heaps, graphs.

## **Reference Books:**

- 1. Gottfried, "Schaum's Programming with C," Tata McGraw-Hill.
- 2. Kanetkar, "Let us C," BPB Publications.

## Subject Name: Design & Analysis of Algorithms

**Syllabus:** Searching, sorting, hashing. Asymptotic worst case time and space complexity. Algorithm design techniques: greedy, dynamic programming and divide-and-conquer. Graph traversals, minimum spanning trees, shortest paths

## Reference Books:

- 1. Thomas H. Cormen, Charles E. Leiserson, R.L. Rivest. *Introduction to Algorithms*, Prentice Hall of India Publications, 3rd Edition 2015.
- 2. J. Kleinberg and E. Tardos. *Algorithm Design*, Pearson 2006

# Subject Name: Formal Languages and Automata Theory

**Syllabus:** Regular expressions and finite automata. Context-free grammars and pushdown automata. Regular and contex-free languages, pumping lemma. Turing machines and undecidability.

#### **Reference Books:**

- 1. Michael Sipser: *Introduction to the Theory of Computation*, 3rd edition, PWS Publishing Company, 2012.
- 2. E. Hopcroft, R. Motwani and J. D. Ullman: *Introduction to Automata Theory*, Languages and Computation. Low priced paperback edition, published by Pearson Education, 2007.

# Subject Name: Computer Organization and Architecture

**Syllabus:** Machine instructions and addressing modes. ALU, data-path and control unit. Instruction pipelining, pipeline hazards. Memory hierarchy: cache, main memory and secondary storage; I/O interface (interrupt and DMA mode).

#### Reference Books:

- 1. Computer Organization and Architecture Designing for Performance by W Stallings Pearson.
- 2. Computer Organization and Design The Hardware/Software Interface (ARM Edition) by D A Patterson and J L Hennessy Morgan Kaufmann.

# Subject Name: Operating Systems

**Syllabus:** System calls, processes, threads, inter-process communication, concurrency and synchronization. Deadlock. CPU and I/O scheduling. Memory management and virtual memory. File systems.

#### **Reference Books:**

- 1. A. Silberschatz, P. B. Galvin and G. Gagne, "*Operating System Principles*," John Wiley & Sons.
- 2. Stallings, "Operating Systems- Internals & Design Principles," Pearson Education.

## Subject Name: Computer Networks

**Syllabus:** Concept of layering: OSI and TCP/IP Protocol Stacks; Basics of packet, circuit and virtual circuit-switching; Data link layer: framing, error detection, Medium Access Control, Ethernet bridging; Routing protocols: shortest path, flooding, distance vector and link state routing; Fragmentation and IP addressing, IPv4, CIDR notation, Basics of IP support protocols (ARP, DHCP, ICMP), Network Address Translation (NAT); Transport layer: flow control and congestion control, UDP, TCP, sockets; Application layer protocols: DNS, SMTP, HTTP, FTP, Email.

#### **Reference Books:**

- 1. W. Stallings. *Data and Computer Communications*, 7th Edition, Prentice Hall, 2004.
- 2. A. S. Tanenbaum. Computer Networks, 3rd Edition, Prentice Hall PTR, 1996.